

Grown-up sheet • Level 3 • Hide-and-Seek Island • Big game

This is the third island of Level 3: parts of a number (the pairs that make 5 and 10) and adding and subtracting up to 10.

Child

Date

How to use it

1. Watch the video together with your child. **Don't give them the answer.** If they stay quiet, wait for Pipo to say it.
2. For each challenge, mark just one box:
 - ✓ if they answered on their own, before the circle emptied.
 - $\frac{1}{2}$ if they answered late or with help.
 - X if they didn't answer or got it wrong.
3. Pause the video to write things down if you need to.
4. At the end, look at the "**What to review?**" table.

What to watch for on this island:

- **Knowing the pairs or counting them:** at first they count on their fingers to find how many are missing. The goal is for the pairs that make 5 (and later those that make 10) to come out without counting. Note which ones they know by heart.
- **Starting with the bigger number:** for "2 + 7", ideally they say "seven... eight, nine". Starting with the 2 is still fine, just slower.
- **The ten-frame:** if they see 6 as "five and one" without counting, they're already using the frame.

Challenges

✓ On their own $\frac{1}{2}$ With help X Not yet

Hide-and-seek

1

There are 5 chicks in all; 2 can be seen • How many are under the blanket?

Answer:
three

☒ ☐ ☐

2

There are 10 apples in all; 6 can be seen · How many are under the blanket? Answer:
four

☒ ☐ $\frac{1}{2}$ ☐ X

How many more?

3

A five-frame with 2 counters · How many more make five? Answer:
three

☒ ☐ $\frac{1}{2}$ ☐ X

4

A ten-frame with 6 counters · How many more make ten? Answer:
four

☒ ☐ $\frac{1}{2}$ ☐ X

Fingers and the missing part

5

Eight fingers up · How many more make ten? Answer:
two

☒ ☐ $\frac{1}{2}$ ☐ X

 Movement break

6

" $7 + ? = 10$ " Answer:
three

☒ ☐ $\frac{1}{2}$ ☐ X

Adding and subtracting to 10

7

" $2 + 7 = ?$ " Answer:
nine

☒ ☐ $\frac{1}{2}$ ☐ X

8

" $8 - 3 = ?$ " Answer:
five

☒ ☐ $\frac{1}{2}$ ☐ X

Pipo made a mistake!

9

"Seven plus two equals ten" · Is that true? Answer:
no, it's seven plus three

☒ ☐ $\frac{1}{2}$ ☐ X

10

"Six plus three equals nine" · Is that true? Answer:
yes

☒ ☐ $\frac{1}{2}$ ☐ X

What to review?

Rule: a block is **mastered** if the child got at least one challenge with $\checkmark$ and none with X.

- Hide-and-peek
1-2

Stop 1: "Learn" and "Play" (M17-S1-A , M17-S1-J1), and "Play more"
from stop 2 (M17-S2-J2)

- **How many more?** 3-4 "Play more" from stop 1 and "Learn" from stop 2 (M17-S1-J2 , M17-S2-A)
- **Fingers and the missing part** 5-6 "Play" from stop 2 and "Learn" from stop 3 (M17-S2-J1 , M17-S3-A)
- **Adding and subtracting to 10** 7-8 Stop 4: "Learn" and "Play more" (M17-S4-A , M17-S4-J2)
- **Pipo made a mistake!** 9-10 Stop 5: "Learn" and "Play" (M17-S5-A , M17-S5-J1)

What to do next:

- **Everything mastered:** move on to the next island (numbers up to 20).
- **One block not mastered:** rewatch those videos for 2 or 3 days.
- **Two or more blocks not mastered:** it's worth spending one more week on this island. The numbers up to 20 build on 10.

Common mistakes at this age:

- **Saying how many can be seen instead of how many are missing** (challenges 1 to 4): they say "two" instead of "three". Play with five spoons and a cloth: "How many are there in all? How many do you see? And how many are hiding?"
- **Saying the total** (challenge 6): they answer "ten". Read it together: "seven plus... something... equals ten".
- **Counting from one in bigger sums** (challenge 7): it isn't a mistake, but it takes longer and leads to more errors. Practice "put the seven in your head and keep going on your fingers".

Notes